



smART USER MANUAL

Do your best work in a fair, community-driven Web3 marketplace.

By smART team

The smART team

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This project was developed throughout 2025 as an integral professional project (Trabajo Profesional Integrador) for Universidad de Buenos Aires - Facultad de Ingeniería, under the guidance of our tutor Damián Martinelli.

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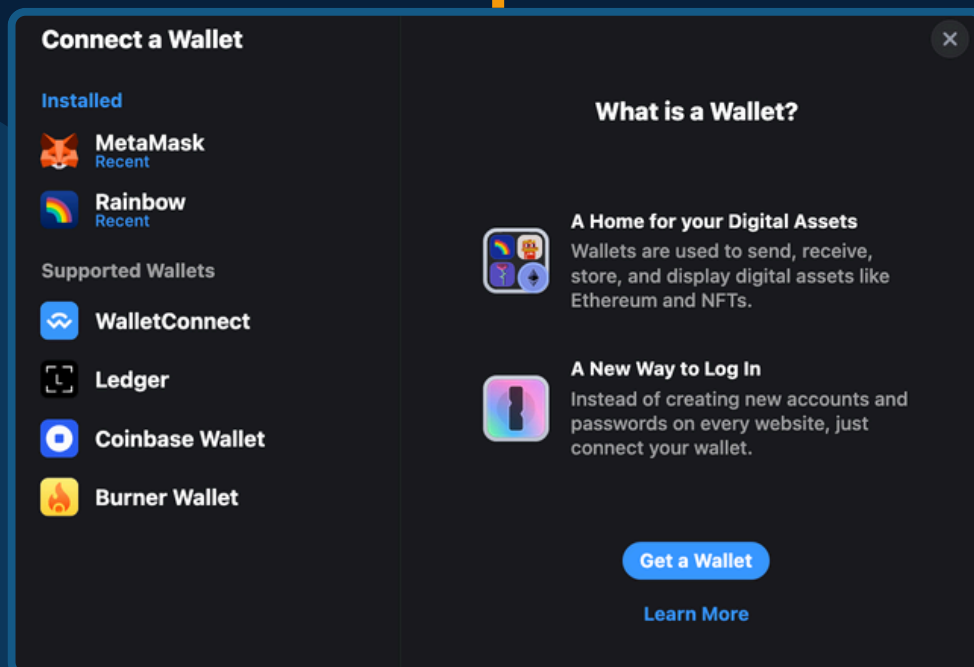
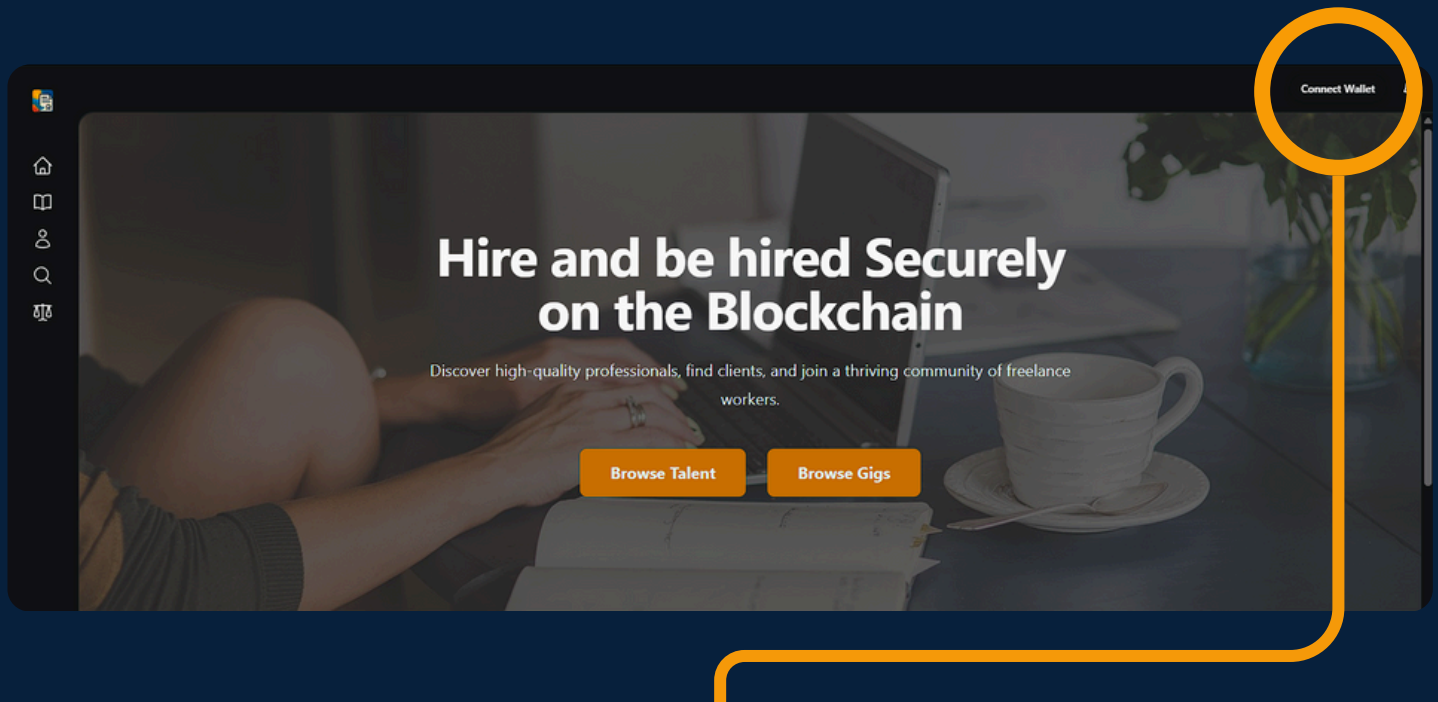
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1 FIRST STEPS

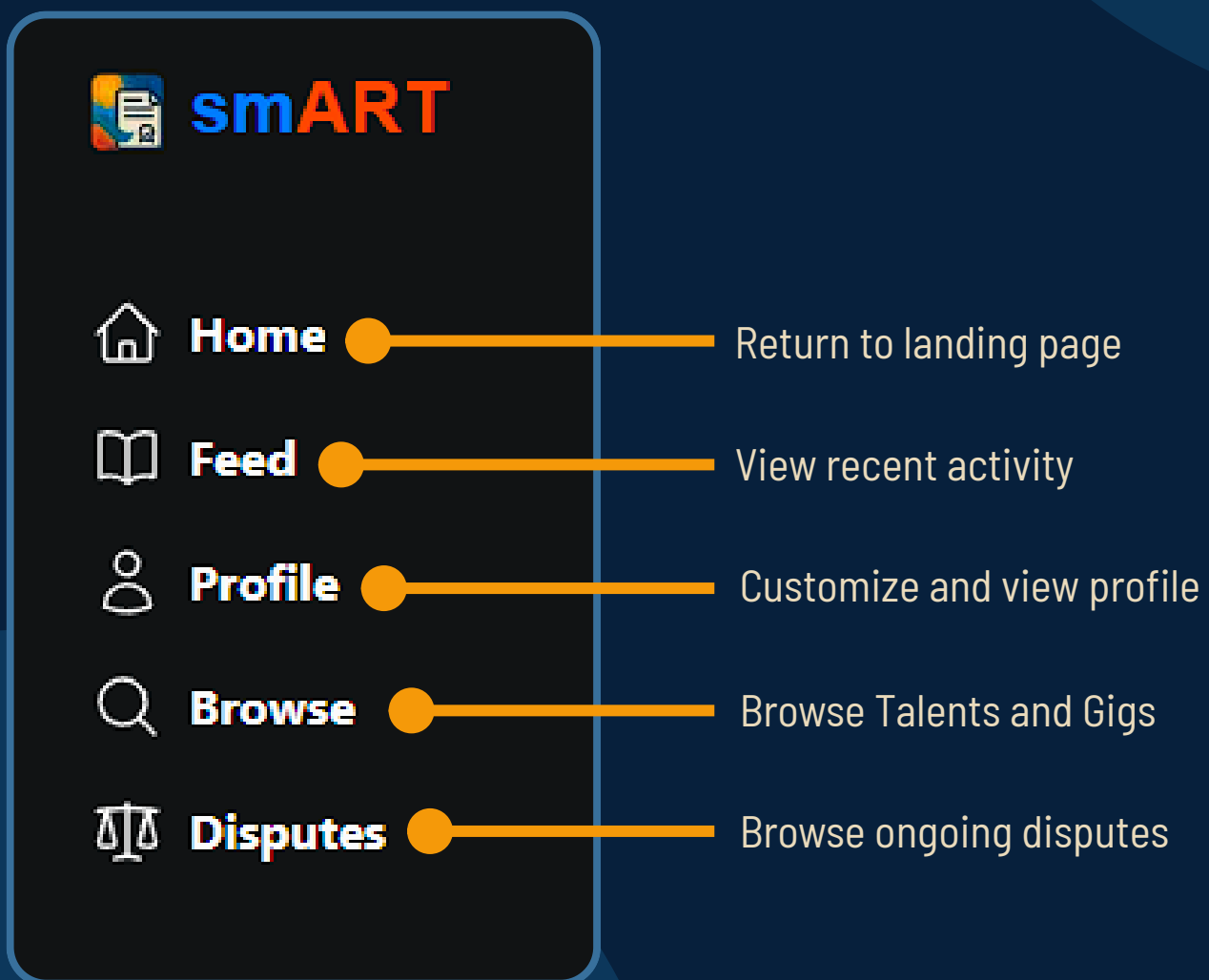
Navigate to the top right and locate the button to connect your wallet. A wallet is required for on-chain actions (create postings, pay fees, confirm deliveries, etc.).



Multiple wallet providers are supported, once you pick one and authenticate you'll be able to see your funds on the header.

SIDEBAR

Hovering over the left side of the screen will open the sidebar for easy navigation through the site. There you'll find a few options of the most relevant sections. Each one allows the user to quickly access different actions:

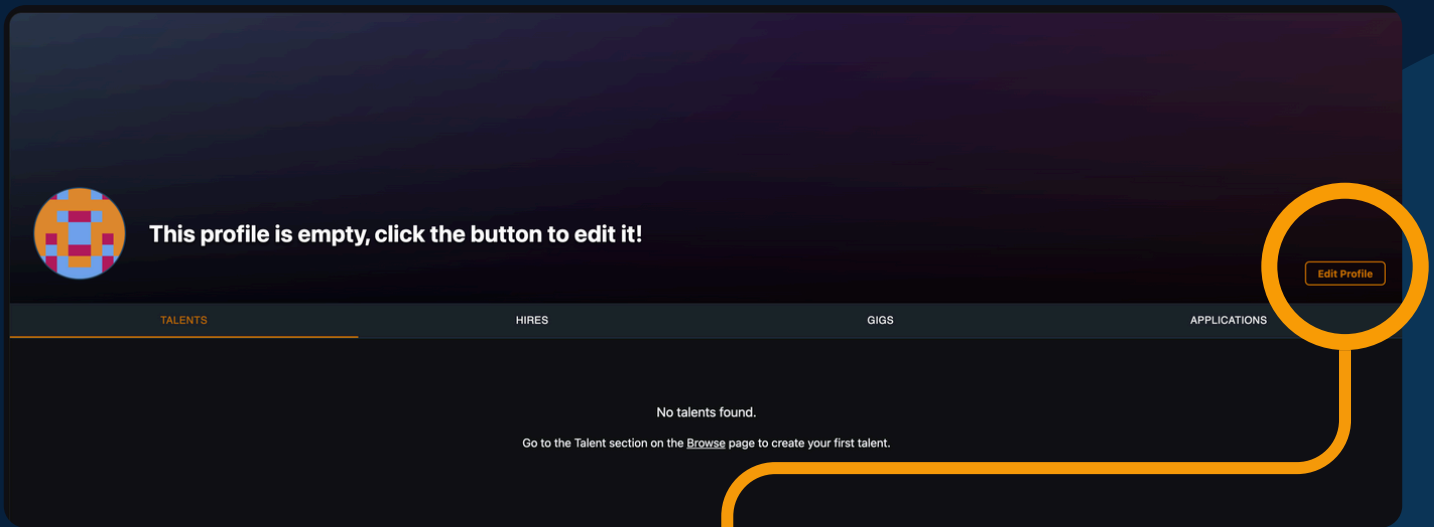


The image shows a dark sidebar for the 'smART' application. At the top left is the 'smART' logo, which consists of a colorful icon of a document with a magnifying glass and the text 'smART' in blue and orange. Below the logo are five navigation items, each with an icon, a label, and a yellow dot. A yellow line connects each dot to a descriptive text label on the right. The items are: Home (house icon), Feed (book icon), Profile (person icon), Browse (magnifying glass icon), and Disputes (scales icon).

Icon	Label	Description
Home	Home	Return to landing page
Feed	Feed	View recent activity
Profile	Profile	Customize and view profile
Browse	Browse	Browse Talents and Gigs
Disputes	Disputes	Browse ongoing disputes

2 PROFILE

Clicking on "Profile" will take you to a page dedicated to your wallet address. Here you'll see all your postings, ongoing jobs, and other information. You can also customize it as you want by clicking the button shown. This includes adding a profile picture, setting a banner, relevant links, etc.

A profile editing form with a dark background and light text. It contains the following fields:

- Username
- Email Address
- Biography
- Social Networks section with the following links:
 - Twitter / X
 - Instagram
 - LinkedIn
 - ArtStation
 - Sketchfab
 - Website

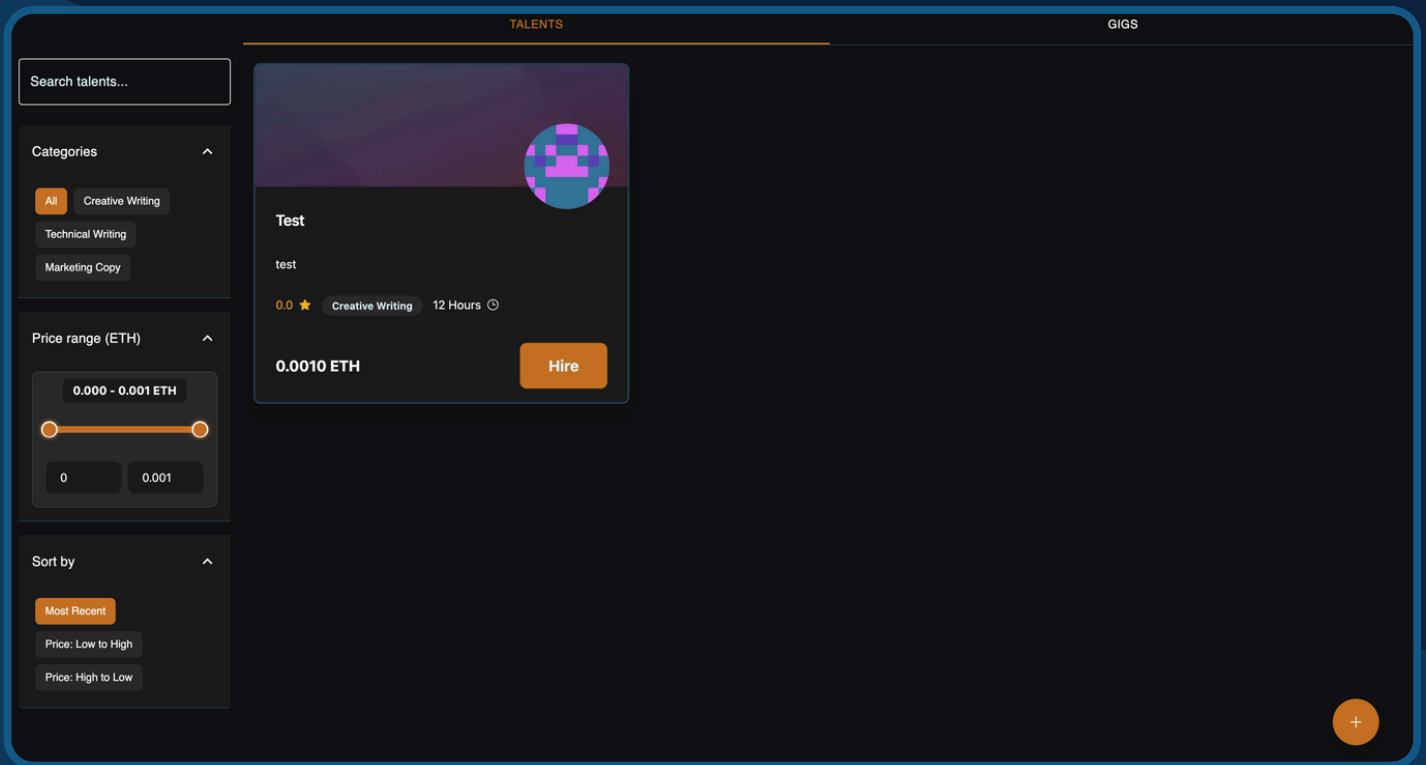
At the bottom of the form is an orange "Save Profile" button.

3 BROWSER

Clicking on Browse will take you to a page dedicated to display all available talents and gigs. Use the filters to sort by category, price, and specific tags.

This page is your main hub for interaction:

- As Client you can select a 'Talent' to hire a freelancer.
- As Freelancer you can select a 'Gig' to apply for a job.



You can also use the '+' button on this page to create your own new Gigs or Talents!

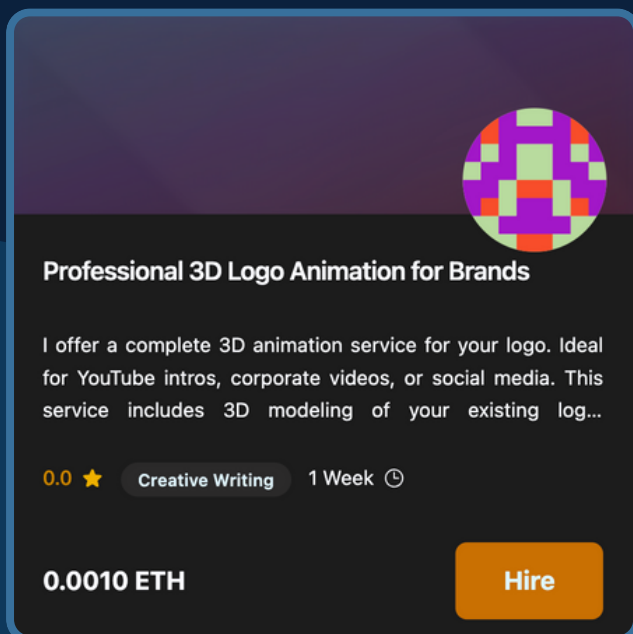
4 TALENT CREATION

As mentioned, you can create a 'Talent' profile directly from the 'Browse' page clicking the '+' button, this will open a modal with:

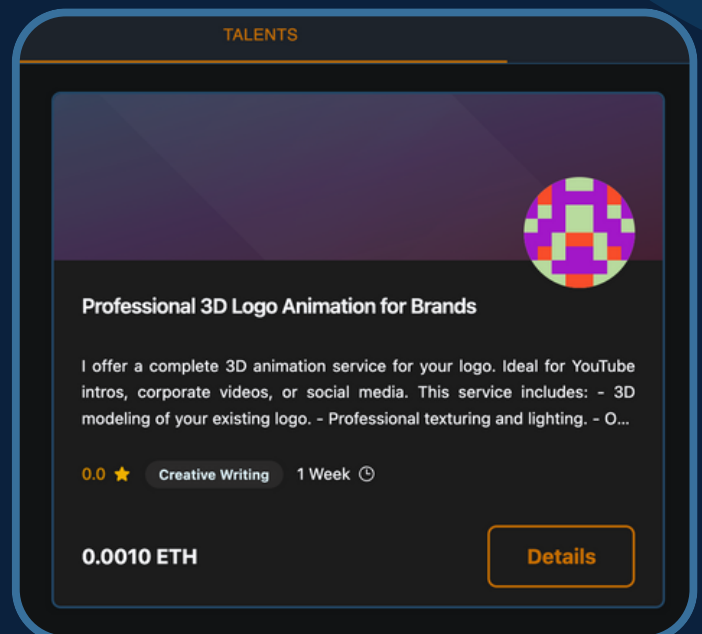
- **Title:** A representative title for your talent.
- **Description:** A detailed description of your skills and the specific services you offer.
- **Banner Image:** A image that visually represents your service (optional)
- **Payment :** The price you are charging for your service (ETH or Dolar)
- **Duration:** The estimated time it will take to deliver the service.
- **Category:** The professional field your talent belongs to.

Once the modal is complete, press the 'Submit' button.

This action creates and publishes your new 'Talent'. Two things will happen:



It becomes public: Your Talent will now be visible on the main 'Browse' page, as described in the previous section, allowing clients to find and hire you.



It appears in your profile: You can manage this Talent and view all incoming hire requests for it, under the 'Talent' tab in your personal profile."

5 HIRING A TALENT

As a client, when you find a talent you are interested in, you can begin the hiring process.

1. Click the 'Hire' button on the talent's profile.
2. A modal will open, asking you to define the job. You will need to complete the following fields for your request:
 - **Title:** A clear name for your specific job request.
 - **Description:** A detailed description of what you need the freelancer to deliver.
 - **Duration:** The expected timeframe or deadline for the service.


Once the form is complete, press the 'Submit' button, this action sends your request directly to the freelancer. The new job will immediately appear in your profile under the 'Hires' tab, where you can track its status.



Clicking on a hire card will redirect you to its detail view. If you no longer need this job or wish to cancel it, you have the option to do so using the 'Cancel' button located at the bottom left.

As the freelancer, you will receive a notification for the new hire request. The proposal will also appear in your profile, linked to the corresponding Talent under the 'Talent' tab.

TALENTS



Professional 3D Logo Animation for Brands

I offer a complete 3D animation service for your logo. Ideal for YouTube intros, corporate videos, or social media. This service includes: - 3D modeling of your existing logo. - Professional texturing and lighting. - O...

0.0 ★ Creative Writing 1 Week ⌚

0.0010 ETH

Details

TALENT 0


Professional 3D Logo Animation for Brands

I offer a complete 3D animation service for your logo. Ideal for YouTube intros, corporate videos, or social media. This service includes 3D modeling of your existing logo, professional texturing and lighting and one custom animation (5-10 seconds).

Base Payment: **0.0010 ETH** ⌚ Avg Duration: 1 Week 📅 Created: Nov 16, 2025, 10:53 AM **Creative Writing** 👤 Freelancer: 0x33C8Bd0B9C2A5f141B606F43cc3f9e6D50295be3

Manage hires for this talent

Search hires by Title or Description Filter by Hire State
Waiting For Approval ▾



3D Drawing of My Golden Retriever

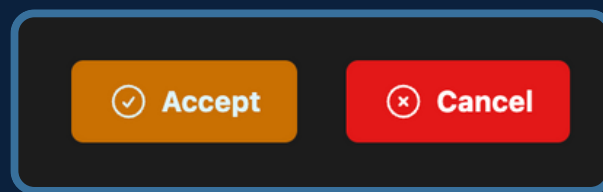
Creative Writing 1 Week ⌚

● Waiting for Approval ⌚

When you click on a new request's card, you will be redirected to its detail view.

1. Initial Proposal View

Initially, this page will show you the partial information for the proposal. The action buttons ('Accept' and 'Cancel') will be located on the bottom right.



2. Project View (After Accepting)

If the proposal is accepted, the detail view will update to show the definitive project information, including:

- Participants
- Payment
- Hire Description
- Roadmap
- Status
- Timeline and duration
- Action buttons

Once accepted, the work begins!

6 GIG CREATION

In a similar manner to 'Talent' creation, clients can post their 'Gigs' to the platform so freelancers can apply to them.

From the Browse page, click on the '+' button and fill in the form with the information.

- **Title:** A representative title for your gig.
- **Description:** A detailed description of the project.
- **Banner Image:** A image that visually represents your request (optional)
- **Offered Payment:** The amount you are willing to pay (ETH or Dolar)
- **Duration:** The estimated time you are willing to wait for the project completion.
- **Category:** The professional field your gig belongs to.

Once you hit 'Submit', your 'Gig' will be public and ready to receive applications from freelancers.

7 GIG APPLICATION

Freelancers can apply to 'Gigs' in the browse page by clicking on 'Apply'. They will be prompted with a form to negotiate on the work conditions and asked to provide a proposal with the following information:

- **Payment:** the amount for which they would do the job.
- **Duration:** the estimated time they will take to finish it.
- **Comment:** a brief text explaining their proposal and why they are fit for the job.

As a client, you can go on the 'Gig' detail page to check on all the freelancer applications. You can only accept one of them, and once you do the work will start.

8 DELIVERABLES

Once the job is ongoing, as the freelancer, you can submit your work in the detail view.

1. Click the 'Upload Deliverable' action button.
2. A modal will open. You can drag and drop your file directly into the modal or click to browse and upload from your computer.
3. You must also add a comment describing the deliverable before submitting

As the client, once the freelancer submits a deliverable, you will be notified and can review the work with the 'Review' action button. You have two options:

- **Accept:** If the deliverable meets your requirements, click 'Accept' and add a feedback comment. If this is the final deliverable, this action will finalize the job.
- **Reject:** If the deliverable needs changes, click 'Reject' and add a comment clearly explaining the required revisions.


If a deliverable is rejected, the workflow restarts, and the freelancer must upload a new version based on your feedback.

After the first deliverable is submitted, both the client and the freelancer can see a complete history of all submissions for the project. This list will show each deliverable along with its current status

Deliverables History

Track all project submissions and feedback in one place

Pending Review




<https://gateway.pinata.cloud/ipfs/QmaDSY...>

0x33C8Bd0B9C2A5f141B606F43cc3f9a6D50295be3 · Freelancer
⌚ 0 minutes ago

Is this what you want?

⌚ Awaiting response...

Rejected



<https://gateway.pinata.cloud/ipfs/Qm99o4...>

0x33C8Bd0B9C2A5f141B606F43cc3f9a6D50295be3 · Freelancer
⌚ 25 minutes ago

Here is your 3D model

0xAd98E5E1745F4040361015a5E2325ca94e4312F7 · Client
⌚ 7 minutes ago

I asked for a 3D model, this is 2D

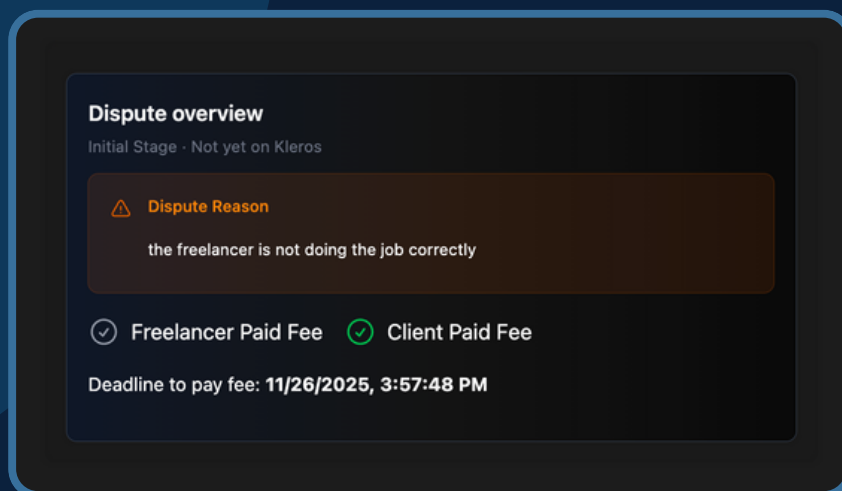
9 DISPUTES

This section explains what to do if a project has a problem that cannot be resolved between the client and the freelancer.

1. Raising a Dispute: if you are not satisfied with the other party (be it as a freelancer or as a client) and you reach a deadlock, you have the option to raise a dispute.


- You will find the dispute icon at the bottom right of the project view.
- Clicking this icon will open a modal with an explanation of the arbitration service, including important details like juror **fees**.
- You will then be asked to provide an initial comment.

2. Responding to a Dispute: Once a dispute is raised, as the freelancer, you will see a notification in the project's detail view and will have two possibilities:




- **Accept the Dispute:** You can read the arbitration conditions and accept them. This will officially begin the dispute process.
- **Dismiss (One Time Only):** You can choose to dismiss the dispute, which will allow the normal project workflow to continue. This action can only be taken once per project. If the client raises a dispute a second time, you must either accept it (Option A) or you will automatically lose it once it expires.

Once the dispute process begins both sides will see on its status that the Kleros jurors are delivering about the dispute.



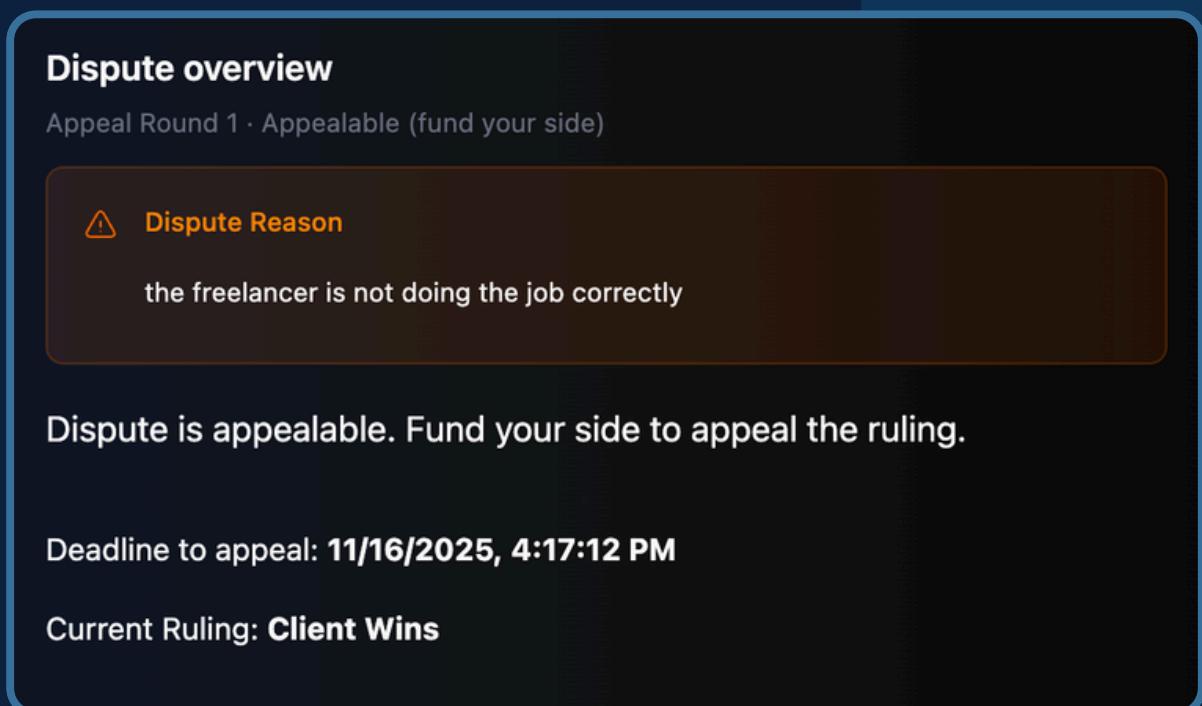
Dispute overview
Initial Stage - Waiting for jurors

 **Dispute Reason**
the freelancer is not doing the job correctly


Waiting for the Kleros jurors to rule on the dispute.

Starting at this stage you will be able to submit any evidence you want to the court to back your side of the argument.

Once the jurors give a ruling both sides will be able to see who the winner is. The losing side will have the possibility to appeal the dispute so it goes into another round of arbitration.



Dispute overview
Appeal Round 1 - Appealable (fund your side)

 **Dispute Reason**
the freelancer is not doing the job correctly

Dispute is appealable. Fund your side to appeal the ruling.

Deadline to appeal: **11/16/2025, 4:17:12 PM**


Current Ruling: **Client Wins**

Appealing requires both parties to pay the appeal fees. The losing side will always have to pay more to prevent abuse. If both sides are fully funded then it will proceed to the jurors. If only one side reaches its required stake and the appeal period is over, then they will automatically win.

The appeal funding status will be displayed with 2 progress bars, one for each side:

Dispute overview

Appeal Round 1 · Appealable (fund your side)

 **Dispute Reason**

the freelancer is not doing the job correctly

Freelancer Stake 0 / 0.004 ETH (0.0%)

Client Stake 0.001 / 0.002 ETH (50.0%)


Deadline to pay fee: 11/16/2025, 4:17:12 PM

Current Ruling: **Client Wins**

Once an appeal period ends without one or both sides fully funding it, then the dispute will end and the ruling will be final.

Dispute overview

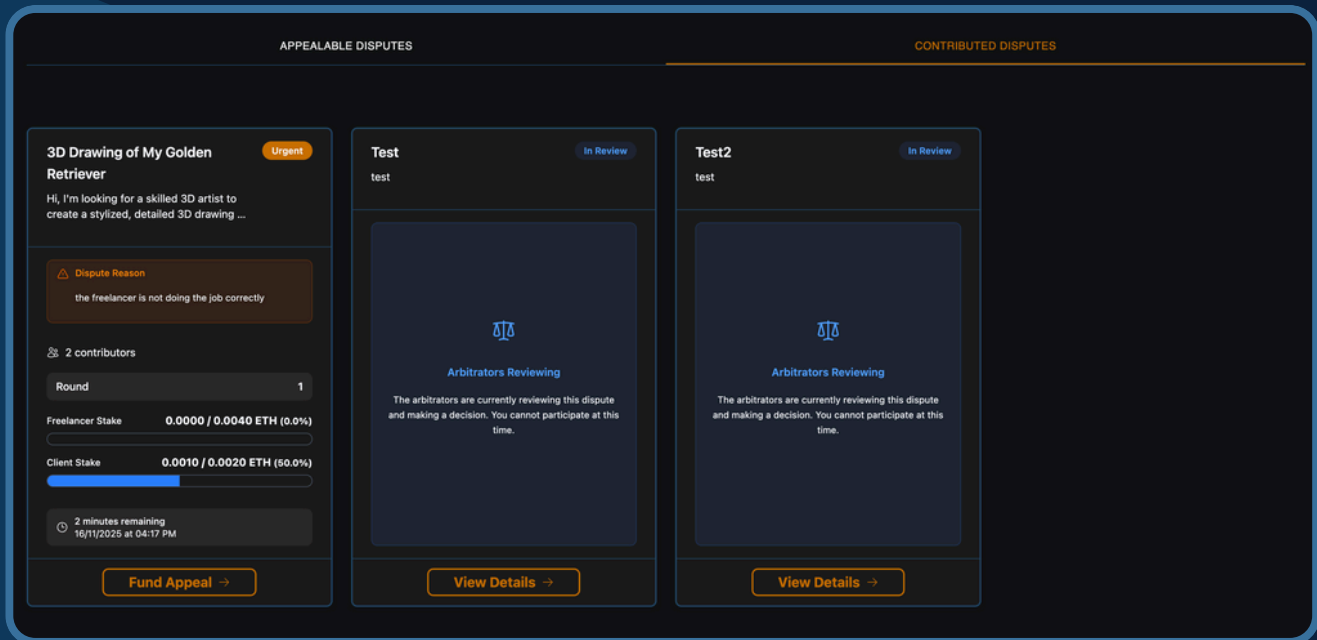
Appeal Round 1 · Ruled / Resolved

 **Dispute Reason**

the freelancer is not doing the job correctly

Current Ruling: **Client Wins**

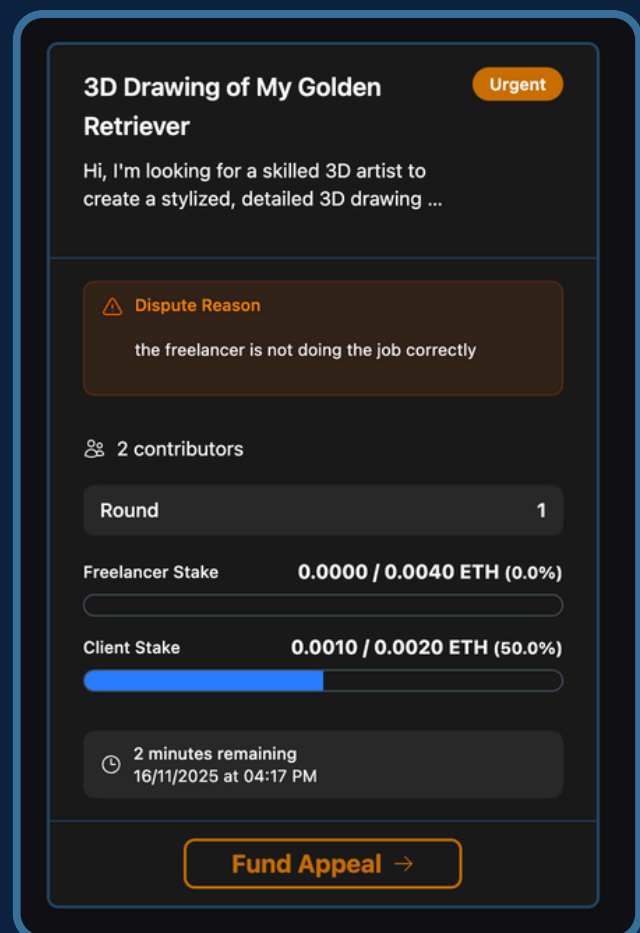
Since we aim for a transparent and community oriented platform, anyone can consult ongoing appealable disputes on the 'Dispute' section shown on the sidebar.



Users are able to **crowdfund** ongoing disputes that require appealing.

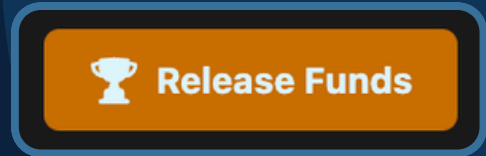
You can support either side by going into the details page and clicking on the 'Fund side' buttons.

If the final ruling is in favor of the side you contributed to, then you will be rewarded with an amount proportional to the percentage of the funds you covered.

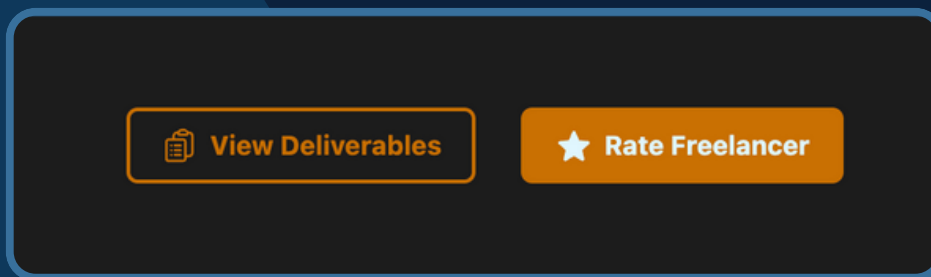


10 FINISHING AND RATING

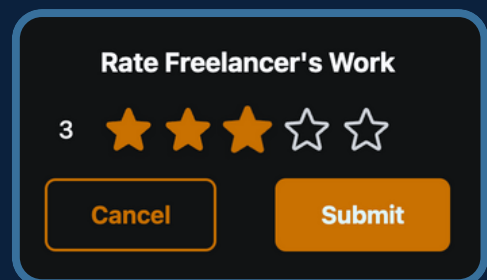
Once the hired 'Talent' or 'Gig' finishes (be it by a normal workflow or by a dispute resolution), either the freelancer or the client can click on the 'Release Funds' button to direct the funds to the correct account.



After their completion, both cases will allow rating the freelancer's work by clicking on the 'Rate Freelancer' button.



This will open a form with a 1 to 5 star based rating system, choose the rating you want to give and click 'Submit'.



You'll be able to see the rating assigned on the bottom left of the details page. All ratings corresponding to a freelancer will be displayed on their profile.

